

Using the OS-9 SPPT/GMXBUG V3.x
Monitor PROM

The OS-9 SPPT/GMXBUG V3.x monitor PROM provides a means of running both OS-9 GMX IIIs (Support ROM version of OS-9 GMX III) and GMXBUG/FLEX on systems using the GIMIX 6809 CPU III. Switching between the two operating systems can be accomplished under software control or by hardware jumper.

The SPPT/GMXBUG3.x monitor PROM must be configured for either the I/O processor or standard ACIA by selection of a jumper option on the CPU III. If an I/O processor is used, a jumper block must be installed at JA-9 on the CPU III. If operation with a standard ACIA is required, remove the jumper block at JA-9. JA-9 controls a status bit on the CPU that is read by the monitors to select the I/O mode. The OS-9 operating system itself is supplied factory configured for either a 3-Port serial I/O processor or a 2-port ACIA interface (in I/O slot 0 on the motherboard) as its console I/O port. The FLEX operating system uses GMXBUG for its console I/O and does not need special configuration for console I/O type. However, the appropriate printer driver (PRINT.SYS) must be used if FLEX is to be used with a printer (see the FLEX manual and the file "READ-ME.TXT" on the FLEX disk.

An additional jumper on the CPU III is used to select the power-up operating mode of the system. There are four possible modes that may be selected.

- 1: Enter GMXBUG on power-up, select SPPT under software control
- 2: Enter SPPT on power-up, select GMXBUG under software control
- 3: Enter GMXBUG on power-up, SPPT locked out
- 4: Enter SPPT on power-up, GMXBUG locked out

Jumper area JA-8 on the CPU III selects the desired operating mode. The following figures show the jumper configuration for the each mode.

JA-8

Mode 1: [0 0 *==* 0]

JA-8

Mode 2: [0 *==* 0 0]

JA-8

Mode 3: [0 0 0 *==*]

JA-8

Mode 4: [*==* 0 0 0]

== : indicates jumper location

Booting the Disk Operating System

When mode 1 or mode 3 is selected, the system enters the GMXBUG monitor on power-up or after a system Reset. The appropriate GMXBUG command can then be used to boot FLEX (U) or enter the OS-9 monitor (O) if mode 1 is selected. See the GMXBUG manuals for information on other available commands. Before entering the FLEX boot command (U) the appropriate operating system disk should be inserted in drive #0 (the left hand drive in systems with more than one drive). To switch from FLEX to OS-9 (mode 1 only), return to GMXBUG using the FLEX "MON" command and use the "O" command. To switch from OS-9 to GMXBUG/FLEX (mode 1 only) the system must be reset. OS-9 can not be selected when the system is configured for mode 3.

In modes 2 and 4, the OS9 monitor (SPPT) is entered on power-up or after a Reset. The appropriate Support ROM commands can then be used to boot OS-9 (F or W) or enter the GMXBUG monitor (G) if mode 2 is selected. See the Support ROM manual for information on boot disk requirements and other available commands. When booting from a floppy disk (F command) the OS-9 system disk should be inserted in drive #0 as above. Note: In order to boot OS-9 with the Support ROM, the special GMX IIIs version of OS-9 must be used. To switch from OS-9 to GMXBUG/FLEX (mode 2 only) the system must be reset and the Support ROM "G" command used. GMXBUG/FLEX can not be selected when when the system is configured for mode 4.

GMXBUG/FLEX and Extended Memory

GMXBUG and FLEX do not directly support extended addressing or the use of memory beyond 64K (56K of RAM). However, the GMX VDISK program (supplied with some systems or available separately from GIMIX) allows the use of extended memory as a "virtual disk" with FLEX.

GMXBUG commands that access memory (see the GMXBUG manual) only operate on memory in the first address bank (extended address \$0). Memory on other banks (\$1-\$F) is not accessible to GMXBUG. Note: The OS-9 Support ROM includes memory tests that can access and test the entire extended address space.

GMXBUG-09 System Monitor
Version 3

User's Guide

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GMXBUG Manual Addenda for
GMXBUG Version 3.2

This version of GMXBUG is modified to support software switching between OS-9 GMX III and GMXBUG/FLEX on the GMX CPU III. The listing GMXBUG32 which is included shows the code which is overlaid on standard GMXBUG 2.2F to create GMXBUG 3.2. This code provides the setup of the DAT. It also establishes a handler and soft vector (\$E460) for the Trap interrupt. This vector points to the GMXBUG warmstart address after Reset. The "O" command for switching to OS-9 is also slightly modified, and the "header" message displayed at GMXBUG warmstart is different.

GMXBUG support for the 3-Port I/O Processor

The IOPGMX extension to GMXBUG allows GMXBUG to use a 3-Port IOP for console I/O. A jumper on the CPU III is used to inform GMXBUG 3.2 of the type of I/O device (Intelligent or Standard ACIA) being used.

IOPGMX provides single character input and output to a serial device connected to port 1 of a 3-Port IOP in slot 0 of the SS-30 bus. This device will function as the GMXBUG console. All monitor calls including INCH, INCHE, INCHEK, INKEY, INCAPS, and OUTCH will function normally.

In addition, IOPGMX can drive a serial printer connected to port 2 of the same IOP. All output through the GMXBUG call PRINT will be sent to this device, as will any console output when the DEST flag is set for both console and printer. IOPGMX will also drive a parallel printer in slot 0, side B (\$E042) if the printer type flag (PTRFLG) is set for a parallel-type printer.

FLEX output to the printer is provided by the program PRINTIOP.SYS, which drives a serial printer. PRINTPLL.SYS will drive a parallel printer and is independent. Source listings of these programs are included on the system disk.

IOPGMX also modifies the NMI handling routine for compatibility with IOP operation. The hardware NMI and IRQ inhibit function of the Gimix CPU III is used during some parts of the console and printer I/O operations, and after an NMI has occurred until the "Resume Y/N?" query has been answered. A flag variable at \$E462 is used for this.

This NMI inhibition is done by manipulating the CPU III Task Select Register. However, this has a side effect: the attribute enable bits in the TSR are left set to 0 after any call to the IOPGMX console or printer I/O routines. GMXBUG/FLEX programs which use the memory attributes will not work with IOPGMX unless a copy of the TSR value is preserved elsewhere and the TSR is rewritten after any I/O call. This is needed only with GMXBUG/IOPGMX; OS-9 applications and operations are not affected in any way.

FFB4			ORG	\$FFB4
FFB4	8E	F840	RESETI	LDX #DATRAM+64 reset DAT - map task 0 to
FFB7	CC	01FF		LDD #\$1FF bank 15, segment to block
FFBA	ED	83	RES1	STD 0,--X from the top down
FFBC	5A			DECB for the top 8K
FFBD	8C	F838		CMPX #DATRAM+56 (\$E000-\$FFFF)
FFC0	26	F8 FFBA		BNE RES1
FFC2	83	01E0		SUBD #\$1E0 map the rest of task 0
FFC5	ED	83	RES2	STD 0,--X (\$E000-\$FFFF) to bank 15
FFC7	5A			DECB
FFC8	2A	FB FFC5		BPL RES2
FFCA	8E	F82E		LDX #COLD

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FFCD BF      E460      STX      TRPVEC      set default ERRTRP value
FFD0 6E      84        JMP      0,X        go to main GMXBUG coldstart

FFD2 6E      9F E460    TRPHND  JMP      [TRPVEC]
FFD6 6E      9F DFC2    SW3HND  JMP      [SW3VEC]
FFDA 6E      9F DFC4    SW2HND  JMP      [SW2VEC]
FFDE 6E      9F DFC6    FIRHND  JMP      [FIRVEC]      handlers to use soft vectors
FFE2 6E      9F DFC8    IRQHND  JMP      [IRQVEC]
FFE6 6E      9F DFCA    SWIHND  JMP      [SWIVEC]
FFEA 6E      9F E40A    NMIHND  JMP      [NMIVEC]

                FFEE      ENDCOD  EQU      *

FFFO                                ORG      $FFFO

FFFO FFD2      FDB      TRPHND      system trap vector (ex-reserved)
FFF2 FFD6      FDB      SW3HND
FFF4 FFDA      FDB      SW2HND
FFF6 FFDE      FDB      FIRHND      hard interrupt vectors
FFF8 FFE2      FDB      IRQHND
FFFA FFE6      FDB      SWIHND
FFFC FFEA      FDB      NMIHND
FFFE FFB4      FDB      RESETI

                                END

```

ERROR(S) DETECTED

SYMBOL TABLE:

COLD	F82E	DATRAM	F800	ENDCOD	FFEE	FIRHND	FFDE	FIRVEC	DFC6
HDREND	FA23	HEADER	F9FD	IRQHND	FFE2	IRQVEC	DFC8	NMIHND	FFEA
NMIVEC	E40A	RES1	FFBA	RES2	FFC5	RESETI	FFB4	SW2HND	FFDA
SW2VEC	DFC4	SW3HND	FFD6	SW3VEC	DFC2	SWIHND	FFE6	SWIVEC	DFCA
TRPHND	FFD2	TRPVEC	E460	TSR	E280				

* IOPGMX

* This program resides at \$F400 in the GMXBUG 3.2 ROM,
 * It supports a serial terminal as console on port 1,
 * and a serial device as printer on port 2. IOPGMX
 * includes subroutines to support the GMXBUG calls
 * INCH, INCHEK, OUTCH, and PRINT, and also handles
 * the "force upper case" and "output to both screen
 * and printer" features. The special general IRQ
 * mask of the CPU III is used to avoid the conflicts
 * that would result if an NMI, IRQ, or FIRQ were to
 * occur during console or printer I/O. However, this
 * can cause spurious NMIs. To avoid this a modified
 * NMI handler is provided.

* IOPGMX also includes a patch to the "0" command for
 * switching to OS-9; this patch makes sure that the IOP
 * is in a state of reset when OS-9 comes up.

* Because of this patch code, the binary image of this
 * program MUST overlay GMXBUG 3.2, rather than vice versa.

F806	INCHE	EQU	\$F806	
F810	PSTRNG	EQU	\$F810	
F86E	RENTER	EQU	\$F86E	reentry address for GMXBUG 3.2
F83B	RENT1	EQU	\$F83B	reentry address for normal init
F8A4	WARMSO	EQU	\$F8A4	addresses for NMI handler
F92D	PRTR1	EQU	\$F92D	
E280	TSR	EQU	\$E280	Task Status Register of CPU III
E400	INVEC	EQU	\$E400	console input vector
E421	UPCASE	EQU	\$E421	force uppercase input flag
E435	PTRFLG	EQU	\$E435	printer type flag
E436	DEST	EQU	\$E436	printer output flag
E462	NMICTL	EQU	\$E462	NMI inhibit control flag
2000	DRVADR	EQU	\$2000	load address for driver code
2000	DRVTFR	EQU	\$2000	transfer address for driver
0077	DRVSIZ	EQU	\$77	size of driver code
E000	FIODAT	EQU	\$E000	address of FIO
E001	FIOCTL	EQU	\$E001	
E002	FIOIRQ	EQU	\$E002	
E042	PPRINT	EQU	\$E042	address of printer PIA
	* offsets for indirect addressing of FIO registers			
0000	CTLRG0	EQU	0	reset/mode control
0001	CTLRG1	EQU	1	mailbox/REQ control
0002	ISTATO	EQU	2	message IRQ ctl
0009	CTLRG2	EQU	9	port 2 control
000B	MSGOUT	EQU	11	outgoing message byte
000C	MSGIN	EQU	12	incoming message byte

F400			ORG	\$F400	address for alternate I/O ROM
F400 12			START	NOP	NOP at \$F400 is flag to GMXBUG
F401 20	06	F409	BRA	BEGIN	
* These two vectors are set up for use by PRINT.SYS					
F403 16	0175	F57B	PRTTST	LBRA	IOPCHP vector to IOP printer check
F406 16	013E	F547	PRTOUT	LBRA	IOPPRT vector to IOP printer output
F409 B6	E280		BEGIN	LDA	TSR check CPU III sense bit (JA-9)
F40C 85	10			BITA	#\$10 if sense bit is 1, (jumper open)
F40E 1026	0429	F83B		LBNE	RENT1 resume normal initialization
F412 B7	E002			STA	FIOIRQ
F415 B6	E001			LDA	FIOCTL reset sequence for FIO
F418 B6	E001			LDA	FIOCTL
F41B 86	00			LDA	#CTRLGO
F41D C6	01			LDB	#1 toggle FIO reset bit
F41F 17	00A4	F4C6		LBSR	STUFF
F422 5F				CLRB	
F423 17	00A0	F4C6		LBSR	STUFF
F426 B6	E001			LDA	FIOCTL
F429 86	00			LDA	#CTRLGO
F42B C6	14			LDB	#\$14 set non-Z-bus, vector w/status
F42D 17	0096	F4C6		LBSR	STUFF
F430 86	09			LDA	#CTRLG2
F432 C6	01			LDB	#1
F434 17	008F	F4C6		LBSR	STUFF enable IOP side
F437 86	05		WAIT	LDA	#5
F439 8E	F424		WAIT1	LDX	#62500 delay 1.25 seconds for
F43C 30	1F		WAIT2	LEAX	-1,X IOPROM to complete its setup
F43E 26	FC	F43C		BNE	WAIT2 and enter the wait loop
F440 4A				DECA	
F441 26	F6	F439		BNE	WAIT1
F443 C6	F0			LDB	#\$F0 tell IOP to jump to GMX loader
F445 8D	61	F4A8		BSR	SEND
F447 86	14			LDA	#20 delay 100 cycles for
F449 4A			WAIT3	DECA	loader internal setup
F44A 26	FD	F449		BNE	WAIT3
F44C C6	55		HEADBT	LDB	#\$55 send start-of-record byte
F44E 8D	58	F4A8		BSR	SEND
F450 8D	63	F4B5		BSR	RECEIV
F452 C1	55			CMPB	#\$55 get \$55 back from IOP
F454 26	F6	F44C		BNE	HEADBT
F456 C6	20			LDB	#DRVADR/256 send load address
F458 8D	4E	F4A8		BSR	SEND
F45A CC	2000			LDD	#DRVADR

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F45D 8D 49 F4A8 BSR SEND
F45F C6 00 LDB #DRVSIZ/256 send byte count
F461 8D 45 F4A8 BSR SEND
F463 CC 0077 LDD #DRVSIZ
F466 8D 40 F4A8 BSR SEND

F468 C6 20 LDB #DRVTFR/256 send transfer address
F46A 8D 3C F4A8 BSR SEND
F46C CC 2000 LDD #DRVTFR
F46F 8D 37 F4A8 BSR SEND

F471 30 8D 0180 LEAX DRIVER,PCR send the block of code
F475 108E 0077 LDY #DRVSIZ
F479 E6 80 SNDBLK LDB 0,X+ get a byte
F47B 8D 2B F4A8 BSR SEND send it
F47D 31 3F LEAY -1,Y end of block?
F47F 26 F8 F479 BNE SNDBLK continue if not

* IOP will now be running in GMXBUG driver mode
F481 CE E400 LDU #INVEC point to GMXBUG vector area
F484 CC F4CD LDD #IOPINP
F487 ED C1 STD 0,U++
F489 CC F4E9 LDD #IOPKEY set up console I/O vectors
F48C ED C1 STD 0,U++
F48E CC F4D7 LDD #IOPTST
F491 ED C1 STD 0,U++
F493 CC F516 LDD #IOPOUT
F496 ED C1 STD 0,U++
F498 CC F547 LDD #IOPPRT set up printer vector
F49B ED C1 STD 0,U++
F49D CC F5B2 LDD #IOPNMI set up NMI handler
F4A0 ED C1 STD 0,U++
F4A2 7F E462 CLR NMICL enable NMI reenabler
F4A5 7E F86E JMP RENTER reenter GMXBUG

* send a byte (in ACCB) to the slave
F4A8 86 0B SEND LDA #MSGOUT
F4AA 8D 1A F4C6 BSR STUFF send the byte
F4AC 86 01 SEND1 LDA #CTLRG1 wait till last byte is accepted
F4AE 8D 0F F4BF BSR GRAB
F4B0 C5 20 BITB #$20
F4B2 26 F8 F4AC BNE SEND1
F4B4 39 RTS

* receive a byte through the 8038 mailbox from the slave
F4B5 86 02 RECEIV LDA #ISTATO get Interrupt Status 0
F4B7 8D 06 F4BF RECV1 BSR GRAB
F4B9 C5 20 BITB #$20 check Message IP
F4BB 27 FA F4B7 BEQ RECV1 wait till it's set
F4BD 86 0C LDA #MSGIN get Message byte

* read the 8038 register pointed to by ACCA
F4BF B7 E001 GRAB STA FIOCTL point to the register

```

F4C2 F6 E001
F4C5 39

LDB FIOCTL read it
RTS

F4C6 B7 E001
F4C9 F7 E001
F4CC 39

* put the value in ACCB in the register pointed to by ACCA
STUFF STA FIOCTL point to the register
STB FIOCTL write to it
RTS

F4CD 34 04
F4CF 8D 06 F4D7
F4D1 27 FC F4CF
F4D3 8D 20 F4F5
F4D5 35 84

* INCH equivalent - get input from console
IOPINP PSHS B
IOPIN1 BSR IOPTST check console 6551 status
BEQ IOPIN1 if no data, continue to wait
BSR IOPGET else get character
PULS B,PC and exit

F4D7 34 06
F4D9 17 00BD F599
F4DC C6 01
F4DE 8D C8 F4A8
F4E0 8D D3 F4B5
F4E2 17 00BF F5A4
F4E5 C5 08
F4E7 35 86

* INCHEK equivalent - test for console input waiting
IOPTST PSHS D
LBSR MASK mask interrupts
LDB #1 get status of console 6551
BSR SEND
BSR RECEIV
LBSR UNMASK unmask interrupts
BITB #8 test RxDRF bit
PULS D,PC return Z=1 or Z=0

F4E9 34 04
F4EB 8D EA F4D7
F4ED 27 04 F4F3
F4EF 8D 04 F4F5
F4F1 1C FB
F4F3 35 84

* INKEY equivalent - get input from console without waiting
IOPKEY PSHS B
BSR IOPTST test for input waiting
BEQ IOPK1 if none, exit with Z=1
BSR IOPGET else get input and exit
ANDCC #\$FB with Z=0 (input found)
IOPK1 PULS B,PC

F4F5 34 04
F4F7 17 009F F599
F4FA C6 05
F4FC 8D AA F4A8
F4FE 8D B5 F4B5
F500 17 00A1 F5A4
F503 1F 98
F505 7D E421
F508 27 0A F514
F50A 81 61
F50C 2D 06 F514
F50E 81 7A
F510 2E 02 F514
F512 84 DF
F514 35 84

* get a character from console through IOP
IOPGET PSHS B
LBSR MASK mask interrupts
LDB #5 get data
BSR SEND
BSR RECEIV
LBSR UNMASK unmask interrupts
TFR B,A move data to ACCA
TST UPCASE force upper case flag set?
BEQ IOPG1
CMPA #'a if so, is input a-z?
BLT IOPG1
CMPA #'z
BGT IOPG1
ANDA #\$DF if so, convert to upper case
IOPG1 PULS B,PC restore ACCB and exit

F516 34 06
F518 17 007E F599
F51B C6 01

* OUTCH equivalent - send character to console through IOP
IOPOUT PSHS D
IOP01 LBSR MASK mask interrupts
LDB #1 get console 6551 status

F51D	8D	89	F4A8	BSR	SEND	
F51F	8D	94	F4B5	BSR	RECEIV	
F521	17	0080	F5A4	LBSR	UNMASK	unmask interrupts
F524	C5	10		BITB	#\$10	test TxDRE
F526	27	F0	F518	BEQ	IOP01	if 0 continue to wait
F528	C5	60		BITB	#\$60	test DCD and DSR bits also
F52A	26	EC	F518	BNE	IOP01	if either not 0, wait
F52C	17	006A	F599	LBSR	MASK	mask interrupts
F52F	C6	03		LDB	#3	
F531	17	FF74	F4A8	LBSR	SEND	
F534	E6	E4		LDB	0,S	output byte to console
F536	17	FF6F	F4A8	LBSR	SEND	
F539	17	0068	F5A4	LBSR	UNMASK	unmask interrupts
F53C	7D	E436		TST	DEST	also to printer?
F53F	27	04	F545	BEQ	IOP02	
F541	A6	E4		LDA	0,S	
F543	8D	02	F547	BSR	IOPPRT	if so do it
F545	35	86		IOP02 PULS	D,PC	restore ACCs and exit
* PRINT equivalent - send character to printer through IOP						
F547	34	06		IOPPRT PSHS	D	
F549	7D	E435		TST	PTRFLG	check for parallel printer
F54C	26	16	F564	BNE	PARLEL	if so branch to parallel driver
F54E	8D	2B	F57B	IOPPR1 BSR	IOPCHP	check printer 6551 status
F550	27	FC	F54E	BEQ	IOPPR1	wait till printer is ready
F552	17	0044	F599	LBSR	MASK	mask interrupts
F555	C6	04		LDB	#4	
F557	17	FF4E	F4A8	LBSR	SEND	
F55A	E6	E4		LDB	0,S	output data byte to printer
F55C	17	FF49	F4A8	LBSR	SEND	
F55F	17	0042	F5A4	LBSR	UNMASK	unmask interrupts
F562	35	86		PULS	D,PC	restore regs and exit
* Parallel printer routine						
F564	7D	E043		PARLEL TST	PPRINT+1	wait for printer ready
F567	2A	FB	F564	BPL	PARLEL	
F569	7D	E042		PARLL1 TST	PPRINT	clear IRQ flag
F56C	B7	E042		STA	PPRINT	put data in PiA
F56F	C6	36		LDB	#\$36	
F571	F7	E043		STB	PPRINT+1	toggle handshake output
F574	C6	3E		LDB	#\$3E	
F576	F7	E043		STB	PPRINT+1	
F579	35	86		PULS	D,PC	exit
* subroutine for FLEX: sample printer status						
* and return Z=0 if printer is ready						
F57B	34	06		IOPCHP PSHS	D	
F57D	17	0019	F599	LBSR	MASK	mask interrupts
F580	C6	02		LDB	#2	
F582	17	FF23	F4A8	LBSR	SEND	get status of printer 6551
F585	17	FF2D	F4B5	LBSR	RECEIV	
F588	17	0019	F5A4	LBSR	UNMASK	unmask interrupts
F58B	C5	10		BITB	#\$10	test for TxDRE=1
F58D	27	08	F597	BEQ	IOPCH1	if 0 exit immediately with Z=1


```

F58F C5 60          BITB  #$60      else test for DCD=1 or DSR=1
F591 1F A8          TFR   CC,A       and invert resulting Z-bit;
F593 88 04          EORA  #4        thus at exit
F595 1F 8A          TFR   A,CC      Z=0 IFF TxDRE=1 & DCD=0 & DSR=0
F597 35 86          IOPCH1 PULS D,PC restore ACCs and exit

```

```

* Mask all interrupts during FIO handshake operations
F599 B6 E280        MASK  LDA  TSR     get TSR value
F59C 84 08          ANDA  #8        preserve clock write enable bit
F59E 8A 01          ORA   #1        set TSR task bits to non-zero
F5A0 B7 E280        STA  TSR     value, masking all interrupts
F5A3 39            RTS

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* Restore interrupts
F5A4 7D E462        UNMASK TST  NMICTL is NMI active?
F5A7 26 08 F5B1     BNE  UNMSK2 if so leave it masked
F5A9 B6 E280        LDA  TSR     get TSR value
F5AC 84 08          ANDA  #8        preserve clock write enable bit
F5AE B7 E280        STA  TSR     clear task bits
F5B1 39            UNMSK2 RTS

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* revised handler for Non-Maskable Interrupt
F5B2 7C E462        IOPNMI INC  NMICTL "inhibit" bogus extra NMIs
F5B5 1F 43          TFR   S,U       copy stack pointer
F5B7 BD F92D        JSR   PRTR1     print register contents
F5BA 30 8D 001A     LEAX  NMIMSG,PCR
F5BE AD 9F F810     JSR   [PSTRNG] output NMI message
F5C2 AD 9F F806     JSR   [INCHE]  get a char
F5C6 34 02          PSHS  A
F5C8 7F E462        CLR  NMICTL     release NMI unmask control
F5CB 8D D7 F5A4     BSR   UNMASK    unmask NMI
F5CD 35 02          PULS  A
F5CF 84 DF          ANDA  #$DF      force upper case
F5D1 81 59          CMPA  #'Y       Y??
F5D3 1026 02CD F8A4 LBNE  WARMSO if not, go to GMXBUG
F5D7 3B            RTI             else return to program
F5D8 4E 4D 49 3A    NMIMSG FCC      ;NMI: restart (Y/N)? ;,4

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```

* Extension to "0" command in GMXBUG
F5ED B7 E002        OS9ADD STA  FIOIRQ reset the IOP if any
* 1 line of code was replaced by JSR to here
* must be performed before returning
F5F0 108E E500      LDY   #$E500    point to RAM for switch code
F5F4 39            RTS

```

```

F5F5            DRIVER RMB  DRVSIZ  driver code storage area

026C            CODSIZ EQU  *-START total size of IOP support code

```

```

* "0" command patch
FC9E            ORG   $FC9E
FC9E BD F5ED        JSR   OS9ADD    call to extension
FCA1 12            NOP              replaced instruction was 4 bytes

```

END

0 ERROR(S) DETECTED

SYMBOL TABLE:

BEGIN	F409	CODSIZ	026C	CTLRG0	0000	CTLRG1	0001	CTLRG2	0009
DEST	E436	DRIVER	F5F5	DRVADR	2000	DRVSIZ	0077	DRVTFR	2000
FIOCTL	E001	FIODAT	E000	FIOIRQ	E002	GRAB	F4BF	HEADBT	F44C
INCHE	F806	INVEC	E400	IOPCH1	F597	IOPCHP	F57B	IOPG1	F514
IOPGET	F4F5	IOPIN1	F4CF	IOPINP	F4CD	IOPK1	F4F3	IOPKEY	F4E9
IOPNMI	F5B2	IOP01	F518	IOP02	F545	IOPOUT	F516	IOPPR1	F54E
IOPPRT	F547	IOPTST	F4D7	ISTATO	0002	MASK	F599	MSGIN	000C
MSGOUT	000B	NMICTL	E462	NMIMSG	F5D8	OS9ADD	F5ED	PARLEL	F564
PARLL1	F569	PPRINT	E042	PRTOUT	F406	PRTR1	F92D	PRTTST	F403
PSTRNG	F810	PTRFLG	E435	RECEIV	F4B5	RECV1	F4B7	RENTER	F86E
RENT1	F83B	SEND	F4A8	SEND1	F4AC	SNDBLK	F479	START	F400
STUFF	F4C6	TSR	E280	UNMASK	F5A4	UNMSK2	F5B1	UPCASE	E421
WAIT	F437	WAIT1	F439	WAIT2	F43C	WAIT3	F449	WARMSO	F8A4

* IOPDRV

* This program resides in RAM on the IOP. It supports
 * a terminal as console on port 1 and a printer on port 2.

0000	RAM1	EQU	0	2K RAM
2000	RAM2	EQU	\$2000	
C000	RAMROM	EQU	\$C000	2K RAM or 2K/4K/8K ROM
E000	ROM1	EQU	\$E000	2K/4K/8K ROM

* addresses of DIP switch registers

6000	SWTCH1	EQU	\$6000
4000	SWTCH2	EQU	\$4000

* addresses of 6551 serial ports

A004	PORT1	EQU	\$A004
A008	PORT2	EQU	\$A008
A010	PORT3	EQU	\$A010

* offsets for 6551s

0000	DATA51	EQU	0
0001	STAT51	EQU	1
0002	CMND51	EQU	2
0003	CTRL51	EQU	3

* address of FIO

8000	FIODAT	EQU	\$8000
8001	FIOCTL	EQU	\$8001

* offsets for indirect addressing of FIO registers

0000	CTLRG0	EQU	0	reset/mode control
0001	CTLRG1	EQU	1	mailbox/REQ control
0002	ISTATO	EQU	2	message IRQ ctl
0009	CTLRG2	EQU	9	port 2 control
000B	MSGOUT	EQU	11	outgoing message byte
000C	MSGIN	EQU	12	incoming message byte

2000		ORG	\$2000	place in same RAM as stack
2000	10CE 27FF	START	LDS	#\$27FF init stack pointer
2004	86 0B	LDA	#\$0B	no parity or IRQs, RTS & DTR low
2006	F6 6000	LDB	SWTCH1	get baud rate for port 1
2009	C4 0F	ANDB	#\$0F	
200B	CA 10	ORB	#\$10	1 stop bit, 8 data bits, no echo
200D	FD A006	STD	PORT1+CMND51	set up port 1 (console)
2010	F6 6000	LDB	SWTCH1	get baud rate for port 2
2013	54	LSRB		
2014	54	LSRB		
2015	54	LSRB		

```

2016 54          LSRB
2017 CA      10   ORB      #$10      1 stop bit, 8 data bits, no echo
2019 FD      A00A  STD      PORT2+CMND51 set up port 2 (printer)

* main execution loop
201C 8D      41   205F  DOFIFO BSR      RECEIV      get a command byte from host
201E C1      05          CMPB     #CMDLMT
2020 22      FA   201C          BHI      DOFIFO      do not accept undefined commands

2022 30      8D 0005          LEAX     CMDTBL,PCR
2026 58          ASLB
2027 AD      95          JSR      [B,X]      call selected routine
2029 20      F1   201C          BRA      DOFIFO      return and do next command

202B 203C          CMDTBL FDB      NULL      null command
202D 2037          FDB      CNSTAT      sample status of console ACIA
202F 203D          FDB      PRSTAT      sample status printer ACIA
2031 2043          FDB      CNSEND      send data to console
2033 2049          FDB      PRSEND      send data to printer
2035 204F          FDB      CNRECVC      receive data from console

000C          TBLSIZ EQU      *-CMDTBL
0005          CMDLMT EQU      TBLSIZ/2-1

* get status of console
2037 F6      A005          CNSTAT LDB      PORT1+STAT51 get status byte from 6551
203A 8D      16   2052          BSR      SEND      return it to host
203C 39          NULL      RTS

* get status of printer
203D F6      A009          PRSTAT LDB      PORT2+STAT51 get status byte from 6551
2040 8D      10   2052          BSR      SEND      return it to host
2042 39          RTS

* output a character to console
2043 8D      1A   205F  CNSEND BSR      RECEIV      get data byte from host
2045 F7      A004          STB      PORT1+DATA51 put it in console 6551
2048 39          RTS

* output a character to printer
2049 8D      14   205F  PRSEND BSR      RECEIV      get data byte from host
204B F7      A008          STB      PORT2+DATA51 put it in printer 6551
204E 39          RTS

* receive character from console
204F F6      A004          CNRECVC LDB      PORT1+DATA51 get data byte from 6551

* send a byte (in ACCB) to the host
2052 86      0B          SEND      LDA      #MSGOUT
2054 8D      1A   2070          BSR      STUFF      send the byte
2056 86      01          SEND1    LDA      #CTLRG1      wait till last byte is accepted
2058 8D      0F   2069          BSR      GRAB
205A C5      20          BITB     #$20
205C 26      F8   2056          BNE      SEND1

```

205E 39

RTS

```

* receive a byte through the 8038 mailbox from the host
205F 86 02 RECEIV LDA #ISTATO get Interrupt Status 0
2061 8D 06 2069 RECV1 BSR GRAB
2063 C5 20 BITB #$20 check Message IP
2065 27 FA 2061 BEQ RECV1 wait till it's set
2067 86 0C LDA #MSGIN get Message byte

```

```

* read the 8038 register pointed to by ACCA
2069 B7 8001 GRAB STA FIOCTL point to the register
206C F6 8001 LDB FIOCTL read it
206F 39 RTS

```

```

* put the value in ACCB in the register pointed to by ACCA
2070 B7 8001 STUFF STA FIOCTL point to the register
2073 F7 8001 STB FIOCTL write to it
2076 39 RTS

```

0077 CODSIZ EQU *-START

END

0 ERROR(S) DETECTED

SYMBOL TABLE:

CMDLMT	0005	CMDTBL	202B	CMND51	0002	CNRECV	204F	CNSEND	2043
CNSTAT	2037	CODSIZ	0077	CTLRG0	0000	CTLRG1	0001	CTLRG2	0009
CTRL51	0003	DATA51	0000	DOFIFO	201C	FIOCTL	8001	FIODAT	8000
GRAB	2069	ISTATO	0002	MSGIN	000C	MSGOUT	000B	NULL	203C
PORT1	A004	PORT2	A008	PORT3	A010	PRSEND	2049	PRSTAT	203D
RAM1	0000	RAM2	2000	RAMROM	C000	RECEIV	205F	RECV1	2061
ROM1	E000	SEND	2052	SEND1	2056	START	2000	STAT51	0001
STUFF	2070	SWTCH1	6000	SWTCH2	4000	TBLSIZ	000C		

